

# The Adventure Zone

Inspired by #TheZoneCast, this is a starter kit for anyone who wants to build worlds, tell stories, and play together. If you ever need help on your adventure, ask a librarian!

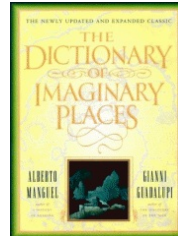
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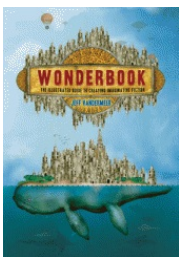
The adventure zone : here there be gerblins

McElroy, Clint, author.



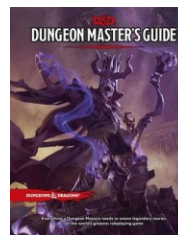
The dictionary of imaginary places

Manguel, Alberto.



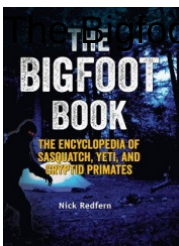
Wonderbook : an illustrated guide to creating imaginative fiction

VanderMeer, Jeff.



Dungeon master's guide

For more manuals and guides, try searching for: "Games Role Playing & Fantasy" or "Fantasy games Handbooks, manuals, etc."



Bigfoot book : the encyclopedia of Sasquatch, yeti, and cryptid primates

Redfern, Nicholas, 1964-



Monsters : an unnatural history of our worst fears

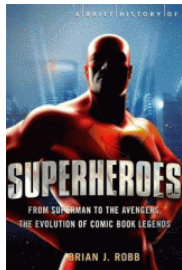
Asma, Stephen T.

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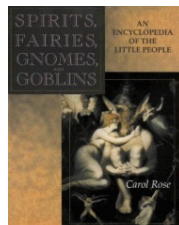
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## A brief history of superheroes

Robb, Brian J.



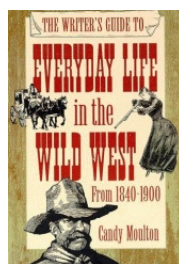
## Spirits, fairies, gnomes, and goblins : an encyclopedia of the little people

Rose, Carol, 1943-



## The book of imaginary beings

Borges, Jorge Luis, 1899-1986.



## The writer's guide to everyday life in the Wild West

Moulton, Candy Vyvey, 1955-

If you want more books like this about different settings and time periods, try just searching for "The writer's guide to"